

Alphabet game (filler)

Also known as: Stop the Bus, Facts in Five

To start the game:

One pupil says the alphabet in his/her head and another pupil has to say stop – as soon as the letter is announced the game should start so pupils need to be clear about the rules.

The letter is written in the left hand column and players then have to think of a word for each category, beginning with that letter. They need to work as quickly as possible because the first person finished shouts “STOP” and all the players should immediately put their pens/pencils down.

Scoring can be a bit of fun/chaos!

10 points are awarded for a correct answer, which no one else has thought of
5 points for an answer that someone else has also written down
0 points for a wrong answer or a blank space.

You can also choose to allocate –10 points for inappropriate answers!

I tend to ignore wrong spellings as long as the answer starts with the correct letter. Occasionally, and especially with lower ability groups, they like to work in pairs.

The categories can be varied.