

## Genre Game

- Place flags on tables around the room. (See last 2 pages)
- Have a bundle of books of different genres on a table in the middle of the room.
- Ask pupils to look at the covers of the books and place them at the flag that they think best represents the genre of the book.  
(This can be done in groups. There is usually a lot of argument/discussion. You may want to limit the number of books each group/pupil looks at)
- As one group, read the blurb of each book and discuss whether it is at the correct flag.
  - Does the cover illustration compliment the blurb?
  - Could this book fit in to other genres?
  - Does the cover attract you but not the blurb?  
(This can get a bit boring for some pupils so you may decide not to discuss every book. Pupils could take turns to read out the blurbs.)
- Place the book at the correct flag.
- Give each pupil a sticky star for each flag and ask them to stick it to the book that they think has the best cover and blurb for each genre.  
(You could give them a time limit at each flag to prevent boredom.)
- Show them the winning book for each genre.

This game is dependent on the enthusiasm and interest of the pupils. You may wish to use bits of it to augment other lessons, eg: just have the pupils place the books at the genre flags.

You may wish to try the following lesson instead. It is for S1 pupils and lasts approximately 50 minutes. If they do not finish their book cover in the lesson, the English teachers may let them finish it when they have completed work in class.

# Alphabetical Authors - S1

Put these Authors names into alphabetical order with the Author's surname first. For example: John Smith = Smith, John

Celia Rees, Eva Ibbotson, Meg Cabot,  
Debi Gliori, Mark Haddon, Sue Townsend,

1) \_\_\_\_\_

2) \_\_\_\_\_

3) \_\_\_\_\_

4) \_\_\_\_\_

5) \_\_\_\_\_

6) \_\_\_\_\_



## Hunt the Author:

Look on the Fiction shelves for books by the following Authors.

Write down the first name of the Author and the title of one of the books.



Almond, \_\_\_\_\_

Book Title: \_\_\_\_\_

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Morpurgo, \_\_\_\_\_

Book Title: \_\_\_\_\_

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Wilson, \_\_\_\_\_

Book Title: \_\_\_\_\_

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Can you judge a book by its cover?



Go to the Fiction shelves.

Close your eyes and take one book.

Open your eyes again and take the book back to your seat.

Write down the Title and Author of the book:

Title \_\_\_\_\_

\_\_\_\_\_

Author \_\_\_\_\_

Look at the front cover of the book.

Circle the Genre below that you think is best described by the cover.

Romance

Mystery

Adventure

Horror

Historical

Humour

Fantasy

War

Science Fiction

Does the cover make you want to read this book?

YES

NO

Now, read the description of the book.  
(This is usually on the back cover of a paperback book and the inside sleeve of a hardback book.)

Circle the *Genre* below that you now think best describes the book, judging from the description:

Romance	Mystery	Adventure
Horror	Historical	Humour
Fantasy	War	Science Fiction

Now that you have read the description of the book, would you like to read it?

YES

NO

Do you think that the description and cover of the book go well together?

YES

NO

Why? \_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

Read the description below and design a front cover for the book it describes:


## **"Hatchet" by Gary Paulsen**

"There was a wild crashing sound, a ripping of metal, and the plane blew through the trees, out over the water and down, down to slam into the lake...

Brian is a city boy. Not used to being alone. Not used to living rough. Until his plane crash-lands in the Canadian wilderness.

All he is left with is a hatchet - and a desperate will to survive. From now on he must learn to live the hard way - or die."





**ADVENTURE**



**ANIMALS**



**FANTASY**



**HISTORICAL**

